d01 – Quadrature d01snc

NAG C Library Function Document

nag 1d quad wt trig 1 (d01snc)

1 Purpose

nag_1d_quad_wt_trig_1 (d01snc) calculates an approximation to the sine or the cosine transform of a function q over [a,b]:

$$I = \int_a^b g(x) \sin(\omega x) dx$$
 or $I = \int_a^b g(x) \cos(\omega x) dx$

(for a user-specified value of ω).

2 Specification

3 Description

This function is based upon the QUADPACK routine QFOUR (Piessens *et al.* (1983)). It is an adaptive routine, designed to integrate a function of the form g(x)w(x), where w(x) is either $\sin(\omega x)$ or $\cos(\omega x)$. If a sub-interval has length

$$L = |b - a|2^{-l}$$

then the integration over this sub-interval is performed by means of a modified Clenshaw-Curtis procedure (Piessens and Branders (1975)) if $L\omega > 4$ and $l \le 20$. In this case a Chebyshev-series approximation of degree 24 is used to approximate g(x), while an error estimate is computed from this approximation together with that obtained using Chebyshev-series of degree 12. If the above conditions do not hold then Gauss 7-point and Kronrod 15-point rules are used. The algorithm, described in Piessens *et al.* (1983), incorporates a global acceptance criterion (as defined in Malcolm and Simpson (1976)) together with the ϵ -algorithm (Wynn (1956)) to perform extrapolation. The local error estimation is described in Piessens *et al.* (1983).

4 Parameters

1: \mathbf{g} – function supplied by user

Function

The function \mathbf{g} , supplied by the user, must return the value of the function g at a given point. The specification of \mathbf{g} is:

double g(double x, Nag_User *comm)

 \mathbf{x} - double Input

On entry: the point at which the function g must be evaluated.

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2: **comm** – Nag User *

On entry/on exit: pointer to a structure of type Nag_User with the following member:

p – Pointer Input/Output

On entry/on exit: the pointer $comm \rightarrow p$ should be cast to the required type, e.g., struct user *s = (struct user *)comm->p, to obtain the original object's address with appropriate type. (See the argument comm below.)

a - double Input

On entry: the lower limit of integration, a.

3: \mathbf{b} – double Input

On entry: the upper limit of integration, b. It is not necessary that a < b.

4: **omega** – double *Input*

On entry: the parameter ω in the weight function of the transform.

5: **wt_func** – Nag_TrigTransform

Input

On entry: indicates which integral is to be computed:

if wt_func = Nag_Cosine, $w(x) = \cos(\omega x)$;

if wt_func = Nag_Sine, $w(x) = \sin(\omega x)$.

Constraint: wt func = Nag Cosine or Nag Sine.

6: **epsabs** – double *Input*

On entry: the absolute accuracy required. If **epsabs** is negative, the absolute value is used. See Section 6.1.

7: **epsrel** – double *Input*

On entry: the relative accuracy required. If **epsrel** is negative, the absolute value is used. See Section 6.1.

8: **max num subint** – Integer

Input

On entry: the upper bound on the number of sub-intervals into which the interval of integration may be divided by the function. The more difficult the integrand, the larger **max_num_subint** should be.

Suggested values: a value in the range 200 to 500 is adequate for most problems.

Constraint: $max_num_subint \ge 1$.

9: result – double * Output

On exit: the approximation to the integral I.

10: abserr – double *

On exit: an estimate of the modulus of the absolute error, which should be an upper bound for |I-result|.

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11: **qp** – Nag QuadProgress *

Pointer to structure of type Nag QuadProgress with the following members:

num subint – Integer

Output

On exit: the actual number of sub-intervals used.

fun count - Integer

Output

On exit: the number of function evaluations performed by nag_1d_quad_wt_trig_1.

```
sub_int_beg_pts - double *Outputsub_int_end_pts - double *Outputsub_int_result - double *Outputsub_int_error - double *Output
```

On exit: these pointers are allocated memory internally with max_num_subint elements. If an error exit other than NE_INT_ARG_LT, NE_BAD_PARAM or NE_ALLOC_FAIL occurs, these arrays will contain information which may be useful. For details, see Section 6.

Before a subsequent call to nag_1d_quad_wt_trig_1 is made, or when the information contained in these arrays is no longer useful, the user should free the storage allocated by these pointers using the NAG macro **NAG FREE**.

12: **comm** – Nag User *

On entry/on exit: pointer to a structure of type Nag User with the following member:

p – Pointer Input/Output

On entry/on exit: the pointer p, of type Pointer, allows the user to communicate information to and from the user-defined function g(). An object of the required type should be declared by the user, e.g., a structure, and its address assigned to the pointer p by means of a cast to Pointer in the calling program, e.g., comm.p = (Pointer)&s. The type Pointer is void *.

13: **fail** – NagError *

Input/Output

The NAG error parameter (see the Essential Introduction).

Users are recommended to declare and initialise fail and set fail.print = TRUE for this function.

5 Error Indicators and Warnings

NE_INT_ARG_LT

On entry, max_num_subint must not be less than 1: max_num subint = <value>.

NE_BAD_PARAM

On entry, parameter wt func had an illegal value.

NE ALLOC FAIL

Memory allocation failed.

NE QUAD MAX SUBDIV

The maximum number of subdivisions has been reached: $max num subint = \langle value \rangle$.

The maximum number of subdivisions has been reached without the accuracy requirements being achieved. Look at the integrand in order to determine the integration difficulties. If the position of a local difficulty within the interval can be determined (e.g., a singularity of the integrand or its derivative, a peak, a discontinuity, etc.) you will probably gain from splitting up the interval at this point and calling the integrator on the sub-intervals. If necessary, another integrator, which is

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designed for handling the type of difficulty involved, must be used. Alternatively, consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**, or increasing the value of **max num subint**.

NE_QUAD_ROUNDOFF_TOL

Round-off error prevents the requested tolerance from being achieved: **epsabs** = <*value*>, **epsrel** = <*value*>.

The error may be underestimated. Consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**.

NE QUAD BAD SUBDIV

Extremely bad integrand behaviour occurs around the sub-interval (<*value*>, <*value*>). The same advice applies as in the case of **NE QUAD MAX SUBDIV**.

NE QUAD ROUNDOFF EXTRAPL

Round-off error is detected during extrapolation.

The requested tolerance cannot be achieved, because the extrapolation does not increase the accuracy satisfactorily; the returned result is the best that can be obtained.

The same advice applies as in the case of NE QUAD MAX SUBDIV.

NE QUAD NO CONV

The integral is probably divergent or slowly convergent.

Please note that divergence can also occur with any error exit other than NE_INT_ARG_LT, NE BAD PARAM or NE ALLOC FAIL.

6 Further Comments

The time taken by tnag 1d quad wt trig 1 depends on the integrand and the accuracy required.

If the function fails with an error exit other than NE_INT_ARG_LT, NE_BAD_PARAM or NE_ALLOC_FAIL, then the user may wish to examine the contents of the structure qp. These contain the end-points of the sub-intervals used by nag_ld_quad_wt_trig_l along with the integral contributions and error estimates over the sub-intervals.

Specifically, for i = 1, 2, ..., n, let r_i denote the approximation to the value of the integral over the sub-interval $[a_i, b_i]$ in the partition of [a, b] and e_i be the corresponding absolute error estimate.

Then, $\int_{a_i}^{b_i} g(x)w(x) dx \simeq r_i$ and **result** = $\sum_{i=1}^n r_i$ unless the function terminates while testing for divergence of the integral (see Section 3.4.3 of Piessens *et al.* (1983)). In this case, **result** (and **abserr**) are taken to be the values returned from the extrapolation process. The value of n is returned in **num_subint**, and the values a_i , b_i , r_i and e_i are stored in the structure **qp** as

```
a_i = \mathbf{sub\_int\_beg\_pts}[i-1],

b_i = \mathbf{sub\_int\_end\_pts}[i-1],

r_i = \mathbf{sub\_int\_result}[i-1] and

e_i = \mathbf{sub\_int\_error}[i-1].
```

6.1 Accuracy

The function cannot guarantee, but in practice usually achieves, the following accuracy:

$$|I - \mathbf{result}| \le tol$$

where

$$tol = \max\{|\mathbf{epsabs}|, |\mathbf{epsrel}| \times |I|\}$$

and epsabs and epsrel are user-specified absolute and relative error tolerances. Moreover it returns the

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quantity abserr which, in normal circumstances, satisfies

$$|I - \mathbf{result}| \le \mathbf{abserr} \le tol.$$

6.2 References

Malcolm M A and Simpson R B (1976) Local versus global strategies for adaptive quadrature *ACM Trans. Math. Software* **1** 129–146

Piessens R and Branders M (1975) Algorithm 002. Computation of oscillating integrals *J. Comput. Appl. Math.* 1 153–164

Piessens R, De Doncker-Kapenga E, Überhuber C and Kahaner D (1983) *QUADPACK, A Subroutine Package for Automatic Integration* Springer-Verlag

Wynn P (1956) On a device for computing the $e_m(S_n)$ transformation Math. Tables Aids Comput. 10 91–96

7 See Also

```
nag_1d_quad_gen_1 (d01sjc)
```

8 Example

To compute

$$\int_0^1 \ln x \sin(10\pi x) \ dx.$$

8.1 Program Text

```
/* nag_1d_quad_wt_trig_1(d01snc) Example Program
 * Copyright 1998 Numerical Algorithms Group.
 * Mark 5, 1998.
 * Mark 6 revised, 2000.
#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <math.h>
#include <nagd01.h>
#include <nagx01.h>
static double g(double x, Nag_User *comm);
main()
  double a, b;
  double omega;
  double epsabs, abserr, epsrel, result;
  Nag_TrigTransform wt_func;
  Nag_QuadProgress qp;
  Integer max_num_subint;
  static NagError fail;
  Nag_User comm;
```

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```
Vprintf("d01snc Example Program Results\n");
 epsrel = 0.0001;
 epsabs = 0.0;
 a = 0.0;
 b = 1.0;
 omega = X01AAC * 10.0;
 wt_func = Nag_Sine;
 max_num_subint = 200;
 d01snc(g, a, b, omega, wt_func, epsabs, epsrel, max_num_subint, &result,
         &abserr, &qp, &comm, &fail);
 Vprintf("a
                  - lower limit of integration = %10.4f\n", a);
 Vprintf("b
                  - upper limit of integration = %10.4f\n", b);
 Vprintf("epsabs - absolute accuracy requested = %9.2e\n", epsabs);
 Vprintf("epsrel - relative accuracy requested = %9.2e\n\n", epsrel);
  if (fail.code != NE_NOERROR)
    Vprintf("%s\n", fail.message);
  if (fail.code != NE_INT_ARG_LT && fail.code != NE_BAD_PARAM &&
      fail.code != NE_ALLOC_FAIL)
      Vprintf("result - approximation to the integral = %9.5f\n", result);
      Vprintf("abserr - estimate of the absolute error = %9.2e\n", abserr);
      \label{lem:printf} \begin{tabular}{ll} Vprintf("qp.fun_count - number of function evaluations = \$4ld\n", \end{tabular}
              qp.fun_count);
      \label{lem:printf("qp.num_subint - number of subintervals used = %4ld\n",}
              qp.num_subint);
      /* Free memory used by qp */
      NAG_FREE(qp.sub_int_beg_pts);
      NAG_FREE(qp.sub_int_end_pts);
      NAG_FREE(qp.sub_int_result);
      NAG_FREE(qp.sub_int_error);
      exit(EXIT_SUCCESS);
    }
  exit(EXIT_FAILURE);
static double g(double x, Nag_User *comm)
 return (x>0.0) ? log(x) : 0.0;
}
```

8.2 Program Data

None.

8.3 Program Results

```
d01snc Example Program Results

a - lower limit of integration = 0.0000

b - upper limit of integration = 1.0000

epsabs - absolute accuracy requested = 0.00e+00

epsrel - relative accuracy requested = 1.00e-04

result - approximation to the integral = -0.12814

abserr - estimate of the absolute error = 3.58e-06

qp.fun_count - number of function evaluations = 275

qp.num_subint - number of subintervals used = 8
```

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